

Everquest guide

Stoneroot Falls

This zone is entered from The Undershore.



Stoneroot Falls map

- 1: Zone in from Undershore
- 2: Mission NPC Camp (Kelliad etc)
- 3: Grokui camp spot
- 4: Grokui, the Slumbering Basilisk

Raid event: Grokui, the Slumbering Basilisk

Best place for the raid to form up is at the mission NPC camp. Once everyone has arrived and buffed (GoD required), then the raid should all cast invisibility and make their way to the camp spot, 3. Avoid the retch spore growth nearby that casts an AoE effect which removes invisibility. There will be basilisks and a few witheran to kill at the camp. There are also some basilisks on Grokui's small island. These can be pulled with a ranged weapon without pulling Grokui. Once everyone is at the camp spot, Grokui should be engaged quickly as otherwise the raid will have to deal with respawns.

Grokui, the Slumbering Basilisk is permanently rooted. So first step of the engagement is to completely debuff him before the melee engage. He has lots of HP, but is mainly a melee mob. He casts one PB AoE spell every 60 seconds, <Basilisk Gaze>. <Basilisk Gaze> is an AoE Mez for 18 seconds, save Vs magic -20. He also casts <Basilisk Screech>, a 5 second single target stun every 30 seconds, save Vs Magic -200. He will rampage and enrage. He will complete heal himself at 80%, 60%, 40%, 20% and at 10%. There is also an AoE stun effect every time that he complete heals. The casters will be able to stay at the camp spot, only meles need swim to the island to engage. Enchanters need to watch for respawns at the camp spot - everything is mezzable.

Known drops when killed:

- Grokui's Fang, 2x Greater Shadowspine Rune
- Grokui's Belt, 2x Greater Shadowspine Rune
- Remnant of Grokui's Claw, 2x Greater Shadowspine Rune
- Grokui's Belt, 2x Greater Shadowspine Rune
- Grokui's Belt, 2x Greater Shadowspine Rune

About the author:

I played Everquest for 5 years or so on the Fennin Ro server. I played Runengetum (a ranger) and more recently Runenblastem (an enchanter). During that time I raided with Elitists and with TNF (Truly Naughty Friends). With TNF I had a more active role helping with and occasionally leading the raids. This is one of a number of guides that I wrote or was work in progress when I finished playing the game. Given that both raid teams folded at or around the time that I stopped playing in November 2008 and that over a year has passed, I feel it time to put the information that I collected into the public domain.

See <http://www.runen.co.uk/Everquest/index.htm> for other original Everquest material by John Culver